

SRM VALLIAMMAI ENGINEERING COLLEGE
(An Autonomous Institution)

SRM Nagar, Kattankulathur – 603 203.

DEPARTMENT OF
ELECTRONICS AND INSTRUMENTATION ENGINEERING
M.E. CONTROL AND INSTRUMENTATION ENGINEERING
QUESTION BANK



II SEMESTER
1913210-SOFT COMPUTING TECHNIQUES

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Prepared by
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M.E CONTROL AND INSTRUMENTATION ENGINEERING

SUBJECT: 1913210-SOFT COMPUTING TECHNIQUES

SEM/YEAR: II/ I M.E (C& I)

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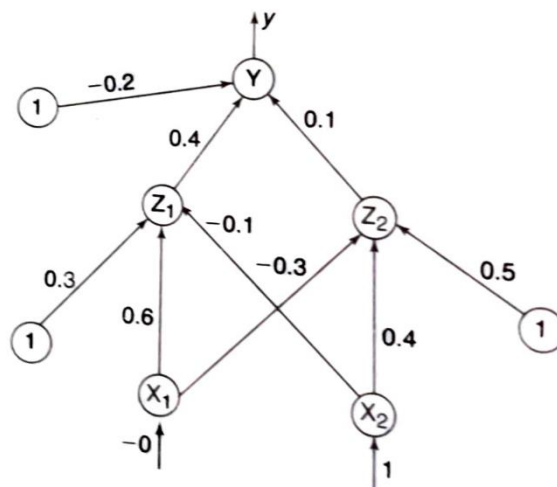
UNIT I - INTRODUCTION AND ARTIFICIAL NEURAL NETWORKS			
<i>Introduction to intelligent systems- Soft computing techniques- Conventional Computing versus Swarm Computing - Classification of meta-heuristic techniques - Properties of Swarm intelligent Systems - Application domain - Discrete and continuous problems - Single objective and multi-objective problems -Neuron- Nerve structure and synapse- Artificial Neuron and its model-activation functions- Neural network architecture- single layer and multilayer feed forward networks-Mc Culloch Pitts neuron model- perceptron model- Adaline and Madaline- multilayer perception model- back propagation learning methods- effect of learning rule coefficient -back propagation algorithm- factors affecting back propagation training- applications.</i>			
PART – A			
Q. No	Questions	BTL Level	Competence
1.	Define soft computing technology and list few techniques.	BTL 1	Remember
2.	Compare soft computing vs. hard computing.	BTL 3	Apply
3.	Justify Swarm intelligence is superior to conventional computing algorithm.	BTL 5	Evaluate
4.	Sketch the model of artificial neuron.	BTL 2	Understand
5.	Distinguish between artificial neuron & biological neuron.	BTL 2	Understand
6.	State the function of synapse.	BTL 2	Understand
7.	Define an artificial neural network.	BTL 1	Remember
8.	Name some activation functions used in ANN.	BTL 1	Remember
9.	Define net architecture and give its classification.	BTL 1	Remember
10.	Write the expression for binary and bipolar sigmoid activation function.	BTL 1	Remember
11.	Categorize single layer net and multilayer net.	BTL 3	Apply
12.	Why is the McCulloch Pitts neuron widely used in logic functions?	BTL 3	Apply
13.	What is the significance of error signal in perceptron network?	BTL 2	Understand

14.	Draw the basic model of Adaline network and Madaline network.	BTL 6	Create
15.	Draw the architecture of back propagation algorithm.	BTL 6	Create
16.	Distinguish between supervised learning and unsupervised learning algorithm.	BTL 4	Analyze
17.	What is a back propagation NN?	BTL 1	Remember
18.	What are the factors affecting back propagation training?	BTL 4	Analyze
19.	State the techniques for proper choice of learning rate.	BTL 5	Evaluate
20.	For derivative-based learning procedure why a sigmoidal function is used instead of a step function?	BTL 4	Analyze
PART-B			
1.	Draw the functional block diagram of swarm intelligence system, explain the role of sub blocks. Also represent the properties and application domain of swarm intelligence system. (13)	BTL 3	Apply
2.	(i) What are the applications of soft computing techniques? (5) (ii) Differentiate the features of soft computing and hard computing. (8)	BTL 1	Remember
3.	Draw and describe the structure of a biological neuron. (13)	BTL 1	Remember
4.	(i) Differentiate between biological neuron and artificial neuron on the basis of a structure and function of a single neuron. (6) (ii) Draw a simple artificial neuron and discuss the calculation of net input. (7)	BTL 2	Understand
5.	Discuss in detail the various types of activation function used in neural network with aid of graphical as well as mathematical representation and its output. (13)	BTL 1	Remember
6.	Using McCulloch-Pitts neuron model, design a neural network for 2-input XOR functions. (13)	BTL 4	Analyze
7.	(i) Explain the single perceptron with its learning algorithm and its separability and convergence property. (7) (ii) Determine the weights of a single layer perceptron for implementing the AND function. Consider the inputs and targets to be bipolar and $\alpha=1$. (6)	BTL 5	Evaluate
8.	(i) Explain the training algorithm used in Adaline network. (6) (ii) How is training adopted in Madaline network using majority vote rule? (7)	BTL 4	Analyze

9.	Using Adaline network to train ANDNOT function with bipolar inputs and targets. Perform 2 epochs of training. (13)	BTL 6	Create
10.	Explain with a neat diagram the neural network architecture of multilayer feed forward network. (13)	BTL 1	Remember
11.	Explain the working of back propagation neural network with neat architecture and flowchart. (13)	BTL 2	Understand
12.	(i) Explain linear separability. Why can be a single layer of perceptron not be used to solve linear inseparable problems? (7) (ii) Implement OR function with binary input and bipolar target using perceptron training algorithm up to three epochs. (6)	BTL 4	Analyze
13.	Explain the architecture and algorithm of standard back propagation algorithm. (13)	BTL 2	Understand
14.	Discuss the back propagation learning methods and algorithm in detail. (13)	BTL 3	Apply

PART-C

1.	Can a two input Adaline compute the XOR function? Analyze the XOR function using Madaline. (15)	BTL 5	Evaluate
2.	A two-layer neural network has two neurons in each layer, three inputs, including an augmentation input and two outputs. With back propagation algorithm, how will you find weights, slopes, error signals, outputs and the updated weight? Also, mention the features and limitations with back propagation network. (15)	BTL 5	Evaluate
3.	Using back propagation network, find the new weights when the net illustrated in given figure is presented with the input pattern [0, 1] and target output is 1. Use a learning rate $\alpha = 0.25$ and the binary sigmoid activation function. (15)	BTL 6	Create



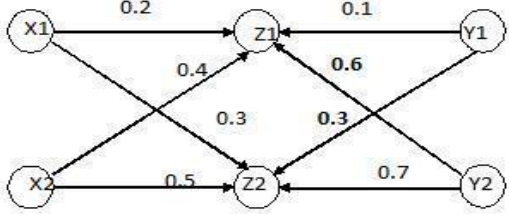
4.	Find the weights requires to perform the following classification using perceptron network. The vectors (1, 1, 1, 1) and (-1, 1, -1, -1) are belong to the class (so have target value 1) and vectors (1, 1, 1, -1) and (1, -1, -1, 1) are not belonging to class (so have target value -1). Assume learning rate as '1' & initial weight as '0'. (15)	BTL6	Create
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**UNIT-II
ARTIFICIAL NEURAL NETWORKS AND ASSOCIATIVE MEMORY**

Counter propagation network (CPN) - architecture- functioning & characteristics of counter-Propagation network-Hopfield/ Recurrent network- configuration- stability constraints-associative memory-and characteristics- limitations and applications- Hopfield v/s Boltzmann machine- Adaptive Resonance Theory (ART) - Architecture- classifications- Implementation and training-Associative Memory.

PART – A

Q. No	Questions	BTL Level	Competence
1.	Mention the characteristics of counter propagation network.	BTL 2	Understand
2.	Write the principle involved in learning vector quantization.	BTL 3	Apply
3.	What is a Hopfield net?	BTL 1	Remember
4.	Why Hopfield network is called as recurrent neural network?	BTL 3	Apply
5.	Distinguish between recurrent and non-recurrent networks.	BTL 4	Analyze
6.	What is meant by associative memory and hetero -associative memory?	BTL 1	Remember
7.	State the advantages of associative memory.	BTL 2	Understand
8.	What are the limitations of associative memory network?	BTL 1	Remember
9.	What is Boltzmann machine and applications of Boltzmann machine?	BTL 3	Apply
10.	Name some applications of competitive learning network.	BTL 4	Analyze
11.	What is meant by winners-takes- all?	BTL 5	Evaluate
12.	Mention the important feature of Kohonen self-organizing network.	BTL 2	Understand
13.	What is the principle strength of competitive learning?	BTL6	Create
14.	Define stability and plasticity.	BTL 1	Remember
15.	Differentiate between ART networks and CPN networks.	BTL 4	Analyze
16.	What are the properties of adaptive resonance theory?	BTL 1	Remember
17.	Mention the three components of an ART network.	BTL 2	Understand

18.	Mention any two applications of ART Network.	BTL 1	Remember
19.	How degree of similarity is controlled in ART network?	BTL6	Create
20.	Justify why Artificial Neural Network is called adaptive system during training.	BTL 5	Evaluate
PART-B			
1.	Develop and describe with a neat diagram the counter propagation network learning algorithm. (13)	BTL 1	Remember
2.	Explain briefly the full counter propagation with architecture and its functioning. (13)	BTL 2	Understand
3.	<p>Consider the following full counter propagation network (CPN) shown in below figure using input pair $x(1, 1)$ and $y(0, 1)$; perform first phase of training (One step only). Find the activation of the cluster layer units and update the weights using learning rates of 0.3.</p>  <p style="text-align: right;">(13)</p>	BTL 5	Evaluate
4.	<p>(i) Draw the architecture of full counter propagation network and represent the active units in the first and second phase of counter propagation training. (7)</p> <p>(ii) Explain how training a counter propagation network occurs in two phases. (6)</p>	BTL 1	Remember
5.	Describe with a neat diagram the architecture of recurrent network to perform XOR task with two inputs. (13)	BTL 4	Analyze
6.	Describe the architectural functions and characteristics of Hopfield Network. (13)	BTL 1	Remember
7.	<p>(i) Describe the steps involved to solve any one of the optimization problems using Hopfield neural network. (7)</p> <p>(ii) State the problem clearly and explain the mapping of the same to the Hopfield network. (6)</p>	BTL 4	Analyze
8.	With neat architecture, explain the training algorithm of Kohonen self-organizing feature maps. (13)	BTL 2	Understand
9.	<p>(i) Draw and explain the structure of Boltzmann machine. (7)</p> <p>(ii) Discuss about the learning process in Boltzmann machine. (6)</p>	BTL3	Apply

10.	Explain basic architecture, working and analysis of adaptive resonance theory. (ART-1) (13)	BTL 4	Analyze
11.	Explain the training algorithm used in ART network. (13)	BTL 2	Understand
12.	Explain characteristic features, limitations and applications of associative memory. (13)	BTL 1	Remember
13.	Consider the two pairs of patterns with bipolar symbols $A_1 = (+1, +1, -1)$ and $B_1 = (-1, +1, -1, +1)$; $A_2 = (+1, -1, +1)$ and $B_2 = (+1, -1, +1, -1)$. Calculate the weights for 2×2 Bidirectional associative memory. (BAM) (13)	BTL 6	Create
14.	Construct and test a hetero associative memory net to store the given vector pairs: $S(1) = (0\ 0\ 0\ 1)$, $t(1) = (0\ 1)$ $S(2) = (0\ 0\ 1\ 1)$, $t(2) = (0\ 1)$ $S(3) = (0\ 1\ 0\ 0)$, $t(3) = (1\ 0)$ $S(4) = (1\ 1\ 0\ 0)$, $t(4) = (1\ 0)$ Also test the network with “noisy” input patterns. (13)	BTL3	Apply
PART-C			
1.	Make an analysis of energy function of continuous Hopfield network. (15)	BTL 6	Create
2.	Construct an auto associative network to store the vectors $x_1 = [1\ 1\ 1\ 1\ 1]$, $x_2 = [1\ -1\ -1\ 1\ -1]$, $x_3 = [-1\ 1\ -1\ -1\ -1]$. Find weight matrix with no self-connection. Calculate the energy of the stored patterns. Using discrete Hopfield network test patterns if the test patterns are given as $x_1 = [1\ 1\ 1\ -1\ 1]$, $x_2 = [1\ -1\ -1\ -1\ -1]$, $x_3 = [1\ 1\ -1\ -1\ -1]$. Compare the test patterns energy with stored energy patterns. (15)	BTL 5	Evaluate
3.	Analyse the Training and Testing operation of a Recurrent Neural Network. (15)	BTL 6	Create
4.	Consider an ART 1 network with four F_1 units and three F_2 units. Assume the initial weights as follows: Bottom up weights (b_{ij}): $\begin{bmatrix} 0.67 & 0 & 0.2 \\ 0 & 0 & 0.2 \\ 0 & 0 & 0.2 \\ 0 & 0.67 & 0.2 \end{bmatrix}$ and	BTL 5	Evaluate

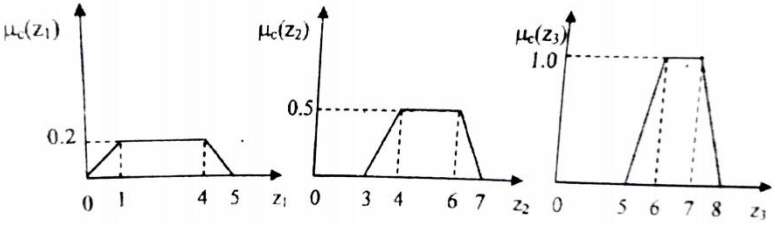
	Top down weights (t_{ij}): $\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 1 & 1 & 1 \end{bmatrix}$		
	Determine the new weight matrices after the vector $[0, 0, 1, 1]$ is presented, if the vigilance parameter is given as 0.3 and 0.7.		(15)

**UNIT-III
FUZZY LOGIC SYSTEM**

Introduction to crisp sets and fuzzy sets- basic fuzzy set operation and approximate reasoning. Introduction to fuzzy logic modeling and control- Fuzzification- inferencing and defuzzification- Fuzzy knowledge and rule bases-Fuzzy modeling and control schemes for nonlinear systems. Self-organizing fuzzy logic control- Fuzzy logic control for nonlinear time delay system.

PART – A

Q. No	Questions	BTL Level	Competence
1.	How does a fuzzy set differ from crisp set?	BTL 5	Evaluate
2.	What is cardinality of a Fuzzy set? Whether a power set can be formed for a fuzzy set?	BTL3	Apply
3.	What is an empty Fuzzy set and height of a Fuzzy set?	BTL2	Understand
4.	Justify the following statement: 'Partial membership is allowed in fuzzy sets'.	BTL3	Apply
5.	Represent any two fuzzy set operation using Venn diagram.	BTL 6	Create
6.	What is meant by crossover point in a fuzzy set?	BTL2	Understand
7.	What is approximate reasoning?	BTL1	Remember
8.	What is fuzzy inference system?	BTL2	Understand
9.	State the cartesian product of a relation.	BTL1	Remember
10.	State the principle of center of gravity method of defuzzification.	BTL1	Remember
11.	What are the methods of defuzzification process?	BTL2	Understand
12.	What is the difference between centroid method and center of largest area method?	BTL 4	Analyze
13.	How is a fuzzy relation converted into a crisp relation using lamda-cut process?	BTL 6	Create
14.	What is called fuzzification?	BTL1	Remember
15.	What are the steps involved in designing a fuzzy logic controller?	BTL1	Remember
16.	Distinguish between conventional control and fuzzy control system.	BTL 4	Analyze

17.	What is the difference between fuzzy logic and binary logic?	BTL 4	Analyze
18.	List the classification of Fuzzy Logic control.	BTL1	Remember
19.	When to go for fuzzy logic based modeling scheme?	BTL 5	Evaluate
20.	Mention the three properties for matrix relations that define fuzzy equivalence relation.	BTL3	Apply
PART-B			
1.	State and explain properties of fuzzy sets with example. (13)	BTL1	Remember
2.	Calculate (i) Complement (ii) Union (iii) Intersection (iv) Difference (v) De Morgan's Principles for the two given fuzzy sets $\underline{A} = \left\{ \frac{1}{2} + \frac{0.3}{4} + \frac{0.5}{6} + \frac{0.2}{8} \right\}$ $\underline{B} = \left\{ \frac{0.5}{2} + \frac{0.4}{4} + \frac{0.1}{6} + \frac{1}{8} \right\}$ (13)	BTL 5	Evaluate
3.	Compare the following two fuzzy relations R_1 and R_2 using max-min and max-product compositions: $\begin{bmatrix} R_1 & y_1 & y_2 & y_3 & y_4 \\ x_1 & 0.3 & 0 & 0.7 & 0.3 \\ x_2 & 0 & 1 & 0.2 & 0 \end{bmatrix} \quad \begin{bmatrix} R_2 & z_1 & z_2 & z_3 \\ y_1 & 0.1 & 0.2 & 0.4 \\ y_2 & 0.8 & 0.3 & 1 \\ y_3 & 0.7 & 0.9 & 0.6 \\ y_4 & 1 & 0.2 & 0.1 \end{bmatrix}$ (13)	BTL 4	Analyze
4.	Explain the different types of membership function used in fuzzification process. (13)	BTL3	Apply
5.	The results of three implication processes are as shown in fig. Find the aggregated output and the defuzzified output using the (i) Center of gravity (ii) Center of sums and (iii) Weighted average methods  (13)	BTL 4	Analyze
6.	(i) Differentiate between Mamdani FIS and Sugeno FIS. (5) (ii) The membership functions for the linguistic variables "Tall" and "Short" are given below.	BTL2	Understand

	$\text{"Tall"} = \left\{ \frac{0.2}{5} + \frac{0.3}{7} + \frac{0.7}{9} + \frac{0.9}{11} + \frac{1.0}{12} \right\}$ $\text{"Short"} = \left\{ \frac{0.3}{0} + \frac{0}{30} + \frac{1}{60} + \frac{0.5}{90} + \frac{0}{120} \right\}$ <p>Describe the membership functions for the following linguistic phrases. (i) Very tall (ii) fairly tall (iii) not very short</p> <p style="text-align: right;">(8)</p>		
7.	<p>The discretized membership functions for a transistor and a resistor are given below:</p> $\mu_T = \{ 0/0 + 0.2/1 + 0.7/2 + 0.8/3 + 0.9/4 + 1/5 \}$ $\mu_R = \{ 0/0 + 0.1/1 + 0.3/2 + 0.2/3 + 0.4/4 + 0.5/5 \}$ <p>Find the following (i) Algebraic sum (ii) Algebraic product (iii) Bounded sum (iv) Bounded difference</p> <p style="text-align: right;">(13)</p>	BTL 4	Analyze
8.	<p>(i) Discuss the methods of aggregation of fuzzy rules. (8)</p> <p>(ii) Write short notes on fuzzy propositions. (5)</p>	BTL1	Remember
9.	<p>(i) Discuss about the four modes of fuzzy reasoning. (6)</p> <p>(ii) With suitable block diagram, explain the working principle of fuzzy inference system. (7)</p>	BTL2	Understand
10.	<p>Explain with neat block diagram the various components and operation of a fuzzy logic system. (13)</p>	BTL1	Remember
11.	<p>Discuss the design of FLC of a typical non-linear systems. (13)</p>	BTL6	Create
12.	<p>With a suitable application case study explain a fuzzy logic controller. (13)</p>	BTL3	Apply
13.	<p>With a suitable diagram, explain the types and working of fuzzy inference system. (13)</p>	BTL2	Understand
14.	<p>Explain the principle of self-organizing fuzzy logic control. Mention its advantages over fuzzy logic controller. (13)</p>	BTL1	Remember
PART-C			
1.	<p>Given a conditional and qualified Fuzzy proposition 'P' of the form.</p> <p>P: If x is A, then y is B is S where 'S' is fuzzy truth qualifier and a fact is in the form "x is A". We want to make an inference in the form "y is B". Develop a method based on the truth- value restrictions for getting the inference. (15)</p>	BTL 5	Evaluate
2.	<p>Design the general scheme for a Fuzzy controller. How different modules are interconnected? Deploying the above how will you solve the problem of stabilizing the inverted pendulum? (15)</p>	BTL6	Create

3.	Consider four travel packages offered by Celtic, Club Mahindra, Metro and Himalaya travels. We want to choose one. Their costs are INR 100,000, INR 200,000, INR 150,000 and INR 175,000. Their travel time in hours are 150, 200, 100 and 125 respectively. They are viewed as interesting with degrees 0.4, 0.3, 0.6 and 0.5. Define your own fuzzy set of acceptable travel times. Then determine the fuzzy sets of interesting travel packages whose cost and travel times are acceptable and use this set to choose one of your packages. (15)	BTL 5	Evaluate
4.	Design a fuzzy logic controller to simulate a temperature control system for a room. (15)	BTL6	Create

**UNIT IV
GENETIC ALGORITHM**

Evolutionary programs – Genetic algorithms, genetic programming and evolutionary programming - Genetic Algorithm versus Conventional Optimization Techniques - Genetic representations and selection mechanisms; Genetic operators- different types of crossover and mutation operators - Optimization problems using GA-discrete and continuous - Single objective and multi-objective problems - Procedures in evolutionary programming.

PART – A

Q.No	Questions	BTL Level	Competence
1.	What are the basic Genetic Algorithm Operators?	BTL1	Remember
2.	How does Genetic Algorithm differ from traditional algorithm?	BTL5	Evaluate
3.	Differentiate between Genetic Algorithm and Genetic Programming.	BTL4	Analyze
4.	State the importance of evolutionary programming.	BTL2	Understand
5.	Define search space.	BTL1	Remember
6.	Mention certain applications of Genetic Algorithm.	BTL2	Understand
7.	What is Roulette wheel selection in GA?	BTL3	Apply
8.	Mention the role of fitness function in Genetic Algorithm.	BTL1	Remember
9.	What are the advantages of GA over conventional algorithms?	BTL3	Apply
10.	Which factors attribute popularity of GA?	BTL6	Create
11.	How do you select mutation in GA?	BTL5	Evaluate
12.	Differentiate between phenotype and genotype.	BTL4	Analyze
13.	List the various types of crossover and mutation techniques in GA.	BTL2	Understand
14.	Define one point crossover.	BTL1	Remember
15.	Give examples to illustrate various crossover techniques.	BTL2	Understand

16.	Differentiate between Roulette wheel selection and tournament selection.	BTL4	Analyze
17.	List few termination search condition of genetic algorithm.	BTL1	Remember
18.	What are the five preparatory steps involved in genetic programming?	BTL3	Apply
19.	Name some different selection methods in Genetic algorithm.	BTL1	Remember
20.	In what way if-then rules are used for multiobjective optimization?	BTL6	Create
PART-B			
1.	Explain the major components of genetic algorithm with flow chart. (13)	BTL1	Remember
2.	Enumerate the procedure involved in using Genetic Algorithm for optimizing controller parameters. (13)	BTL2	Understand
3.	(i) Write down the differences and similarities between genetic algorithm and other traditional methods. (6) (ii) Mention the role of crossover and mutation in genetic algorithm. (7)	BTL4	Analyze
4.	(i) Explain the convergence criteria of genetic algorithm. (7) (ii) Summarize about Deletion and Duplication. (6)	BTL2	Understand
5.	With an example for each bring out the significance of the following as referred to Genetic Algorithm: (i) Fitness function, (ii) Reproduction, (iii) Roulette wheel selection, (iv) Cross Over, (v) Mutation Operator and (vi) Bitwise operators (13)	BTL3	Apply
6.	Evaluate the various phases of GA to control a non-linear time delay system. (13)	BTL5	Evaluate
7.	Describe the steps involved in unit commitment problem solving using GA application. (13)	BTL3	Apply
8.	Explain the significance of adjustment of free parameters when implementing Genetic Algorithm. (13)	BTL1	Remember
9.	Implement Optimization of Traveling Salesman Problem using Genetic algorithm approach. (13)	BTL6	Create
10.	Summarize the sequential procedures involved in the cross over and reproduction phase of GA with typical examples. (13)	BTL2	Understand
11.	(i) Discuss the main components of an evolutionary algorithm. (7) (ii) Indicate its potential advantages and disadvantages as an optimizer. (6)	BTL4	Analyze

12.	(i) Describe the basic steps of Genetic Algorithm used for solving optimization techniques. (7) (ii) Compare the features of Genetic Algorithm with other optimization techniques. (6)	BTL4	Analyze
13.	Explain the Major components of GA and apply GA to maximize the “Peaks” Functions. (13)	BTL1	Remember
14.	Discuss about multi-objective optimization problem formulation with flowchart. (13)	BTL1	Remember
PART-C			
1.	Explain the procedure involved in using Evolutionary programming for multi-objective problems. (15)	BTL5	Evaluate
2.	Assume a typical control problem of yours and explain the various steps involved in finding a solution using GA. (15)	BTL6	Create
3.	Design, create steps and implement for solving any one multi objective optimization problem of your choice using GA. (15)	BTL5	Evaluate
4.	Let a function $f(x) = x^2$ be defined on the interval [0,31]. Apply Genetic algorithm for determining the maximum of the given function (Assume suitable missing data). (15)	BTL6	Create
UNIT V - HYBRID CONTROL SCHEMES			
<i>Fuzzification and rule base using ANN–Neuro fuzzy systems-ANFIS – Fuzzy Neuron - Optimization of membership function and rule base using Genetic Algorithm –Introduction to Support Vector Machine- Evolutionary Programming-Particle Swarm Optimization - Case study – Familiarization of NN, FLC and ANFIS Tool Box.</i>			
PART – A			
Q. No	Questions	BTL Level	Competence
1.	What is called hybrid intelligent control?	BTL1	Remember
2.	List few applications of Neuro fuzzy systems.	BTL1	Remember
3.	Name any two search techniques used for solving optimizations problem.	BTL6	Create
4.	Write the applications of Particle Swarm Optimization.	BTL2	Understand
5.	List few applications of hybrid fuzzy Genetic algorithm systems.	BTL1	Remember
6.	Define Support Vector Machine.	BTL1	Remember
7.	What are the properties of SVM?	BTL1	Remember
8.	Mention the advantages and disadvantages of SVM.	BTL2	Understand
9.	What are the parameters selected when implementing Fuzzy Logic Control using MATLAB?	BTL6	Create

10.	Write the similarities and dissimilarities of PSO and GA.	BTL4	Analyze
11.	What are the transfer functions available in MATLAB neural network toolbox?	BTL5	Evaluate
12.	Give the defuzzification methods available in MATLAB tool box.	BTL2	Understand
13.	Differentiate between Perceptron and SVM.	BTL4	Analyze
14.	Classify the shapes of the membership function available in fuzzy logic tool box.	BTL4	Analyze
15.	What is the purpose of toolboxes in MATLAB?	BTL3	Apply
16.	Define fuzzy logic controller.	BTL1	Remember
17.	Write a few NN readily available in MATLAB tool box.	BTL5	Evaluate
18.	Name the Kernels used in SVM classification process.	BTL3	Apply
19.	Mention few evolutionary programming techniques.	BTL2	Understand
20.	Write down at least one unique application area for neural network and fuzzy logic learning process.	BTL3	Apply
PART-B			
1.	Explain any two hybrid control schemes. (13)	BTL1	Remember
2.	With suitable block diagram, explain the principle involved in a liquid level controller using neurofuzzy technique. (13)	BTL4	Analyze
3.	Describe the architecture and algorithm of Support Vector machines. (13)	BTL1	Remember
4.	(i) Differentiate between linear SVM and Kernel SVM. (7) (ii) Explain with different kernels used in SVM. (6)	BTL2	Understand
5.	Discuss with relevant diagrams and mathematical expressions how a nonlinear system can be identified and controlled using MATLAB Neural Network Tool box. Choose appropriate example. (13)	BTL3	Apply
6.	With suitable example, explain the method by which membership value assignments are performed using genetic algorithm. (13)	BTL4	Analyze
7.	Using MATLAB Neural Network tool box discuss how will you identify and control the linear and nonlinear dynamic system. (13)	BTL5	Evaluate
8.	Explain in detail the concept of fuzzy genetic hybrid systems. (13)	BTL2	Understand
9.	What are the classifications of neuro-fuzzy hybrid systems? Explain in detail any one of the neuro-fuzzy hybrid systems. (13)	BTL4	Analyze

10.	With a neat flowchart, explain the algorithm of particle swarm optimization. (13)	BTL1	Remember
11.	How are genetic algorithm utilized for optimizing the weights in neural network architecture? (13)	BTL3	Apply
12.	(i) Compare and Contrast—Genetic Algorithm and Particle Swarm Optimization. (6) (ii) Compare and contrast – Perceptron and Support Vector Machines. (7)	BTL2	Understand
13.	What is called ANFIS? Draw the architecture of ANFIS network and represent the role of different layers. (13)	BTL1	Remember
14.	Using MATLAB ANFIS tool box discuss how will you identify and control the linear and nonlinear dynamic system. (13)	BTL6	Create
PART-C			
1.	How to implement particle swarm optimization for traveling salesman problem? (15)	BTL6	Create
2.	Show how fuzzy logic control and genetic algorithm based structural optimization can be used for plant control applications. (15)	BTL5	Evaluate
3.	Explain the case study of the application of neural network for stability analysis of interconnected systems. (15)	BTL5	Evaluate
4.	For choice of your application, design and train the SVM network with different kernels and classify them. (15)	BTL6	Create